

Overview of Lecture

- Two's-complement arithmetic
 - Overflow

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- · Issues in FIR implementation:
 - Quantizing filter coefficients
 - Roundoff noise and Scaling
- Introduction to IIR Filter Structures and Quantization

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· Coefficient Quantization effects in IIR filters

Overflow

- Overflow can occur in two ways:
 - Accumulator overflows due to additions
 - Taking 16 bits out of the wrong part of a product
- Overflow can be prevented by:

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- More precision use larger accumulator
- Saturation arithmetic clip accumulator at largest value
- Shift products to the right to discard low-order bits. This results in loss of precision.

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Absolute Scaling an FIR Digital Filter
$\begin{array}{c}z^{-1} \\ x[n] \\ h[0] \\ h[1] \\ h[2] \\ h[M-1] \\ h[M] \\ y[n] = \sum_{k=0}^{M} h[k]x[n-k] \end{array}$
$ y[n] = \left \sum_{k=0}^{M} h[k]x[n-k]\right \le \sum_{k=0}^{M} h[k] x[n-k] $
$ y[n] \le \max \{x[n]\} \sum_{k=0}^{M} h[k] < 1 \implies \text{no overflow}$
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Sinusoidal Scaling for an FIR Filter

• Assume that the input is a sinusoid

$$x[n] = \cos(\omega_0 n)$$

· Then the output is

$$y[n] = \left| H\left(e^{j\omega_0}\right) \cos\left(\omega_0 n + \angle H\left(e^{j\omega_0}\right)\right) \right|$$

• Therefore, if we want |y[n]| < 1, then we must guarantee that |u(n)| < 1 for all n

 $H(e^{j\omega}) < 1$ for all ω

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• This scaling is appropriate for most narrowband input signals.

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IIR Filter Structures and Quantization

- IIR filters are more complicated with regard to the effects of quantization.
 - Many different "equivalent" structures
 - Coefficient sensitivity may be high
 - Feedback is inherent in IIR structures
 - Possibility of instability
 - Roundoff noise is shaped by filter
- Some analysis is possible, but given the power of software tools such as MATLAB, an empirical approach is often most effective.

Conclusions on FIR

Coefficient quantization can modify the zero locations and therefore the frequency response.

- This is usually not severe for linear phase filters

- Using the MAC instruction, we can avoid roundoff (quantization) until the very end of the computation
- · Scaling must be used to avoid overflow

Fixed-Point Implementation Issues

- We need to represent coefficient and signal values by integers in a fixed range.
- Quantization errors in coefficients imply shifts of poles and zeros (even instability).
- For a given word-length, the quantization error is fixed in size. Therefore, signal values should be maintained as large as possible to maximize SNR.
- If signal values get too large, additions can overflow (or clip), thereby creating large errors.
- Thus, fixed-point implementations require careful attention to scaling the signal values.

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	Direct Form	n II (flo	ow graph))
x[n]		<i>w</i> [<i>n</i>]		y[n]
	<i>a</i> ₂		<i>b</i> ₂	
	<i>a</i> _{N-1}		<i>b</i> _{<i>N</i>−1}	
w[n] =	$\sum_{k=1}^{N} a_k w[n-k] + .$		$y[n] = \sum_{k=0}^{M} b_k$	w[n-k]

		Case	cade In	nplem	entatio	n	
	TABLE 6.1 UNQUANTIZED CASCADE-FORM COEFFICIENTS FOR A 12TH-ORDER ELLIPTIC FILTER						
	k	a_{1k}	a_{2k}	b_{0k}	b_{1k}	b_{2k}	
	1	0.738409	-0.850835	0.135843	0.026265	0.135843	
	2 3	0.960374 0.629449	-0.860000 -0.931460	0.278901 0.535773	-0.444500 -0.249249	0.278901 0.535773	
	4	1.116458	-0.940429	0.697447	-0.891543	0.697447	
	5 6	0.605182 1.173078	-0.983693 -0.986166	0.773093 0.917937	-0.425920 -1.122226	0.773093 0.917937	
$o \longrightarrow x[n]$		$w_{1}[n] \\ b_{01} \\ z_{11}^{-1} \\ z_{21}^{-1} \\ b_{21} \\ z_{21}^{-1} \\ b_{21} \\ z_{21}^{-1} \\ b_{21} \\ z_{21}^{-1} \\ b_{21} \\ z_{21}^{-1} \\ $	y ₁ [n]	$w_{2}[n] \qquad b_{02} \\ z_{12}^{-1} \\ a_{12} \\ z_{22}^{-1} \\ z_{22} \\ z_{22}^{-1} \\ b_{22} \\ z_{22}^{-1} \\ z_{22} \\ z_{22}^{-1} \\ z_{22} \\ z_{22}^{-1} \\ z_{22} \\ z_{22}^{-1} \\ z_{22} \\ z_{22}^{-1} \\ z$	2[n] w	$\begin{array}{c} 3[n] & y_{3} \\ b_{03} & z_{1} \\ b_{13} \\ z_{23}^{-1} \\ b_{23} \end{array}$	$\begin{bmatrix} n \end{bmatrix} \longrightarrow \mathbf{o} \\ y[n]$

Equivalent Direct Form	
 The cascade form groups zeros and poles in pairs (second-order factors). 	
 These can be multiplied out to obtain single numerator and denominator polynomials in the direct forms I and II. 	
$H(z) = \prod_{k=1}^{N_s} \left(\frac{b_{0k} + b_{1k} z^{-1} + b_{2k} z^{-2}}{1 - a_{1k} z^{-1} - a_{2k} z^{-2}} \right)$	
$= \frac{\sum_{k=0}^{M} b_k z^{-k}}{1 - \sum_{k=1}^{N} a_k z^{-k}}$	
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16-Bit Quantized Coefficients

 TABLE 6.2
 SIXTEEN-BIT QUANTIZED CASCADE-FORM COEFFICIENTS FOR A

 12TH-ORDER ELLIPTIC FILTER

	k	a_{1k}	a_{2k}	b_{0k}	b_{1k}	b_{2k}
	1	24196×2^{-15}	-27880×2^{-15}	17805×2^{-17}	3443×2^{-17}	17805×2^{-17}
	2	31470×2^{-15}	-28180×2^{-15}	18278×2^{-16}	-29131×2^{-16}	18278×2^{-16}
	3	20626×2^{-15}	-30522×2^{-15}	17556×2^{-15}	-8167×2^{-15}	17556×2^{-15}
	4	18292×2^{-14}	-30816×2^{-15}	22854×2^{-15}	-29214×2^{-15}	22854×2^{-15}
	5	19831×2^{-15}	-32234×2^{-15}	25333×2^{-15}	-13957×2^{-15}	25333×2^{-15}
	6	19220×2^{-14}	-32315×2^{-15}	15039×2^{-14}	-18387×2^{-14}	15039×2^{-14}
o x[n]	>	$w_1[n]$ a_{11} b_{11} z^{-1} a_{21} z^{-1} b_{21} b_{21}	<i>y</i> ₁ [<i>n</i>]	$w_{2}[n] \qquad y_{2} \\ b_{02} \\ z^{-1} \\ b_{12} \\ z^{-1} \\ b_{22} \\ b_{23} \\ b_{24} \\ b_{25} \\ $	[n] w ₃ [n a ₁₃ a ₂₃	$z^{-1} b_{13} y_{3}[n] y_{13}[n] y_{13} y_$
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Quantized Numerator Coefficients			
b_k	\hat{b}_k		
0.01004671277613	0.01004028320312		
-0.04940368759854	-0.04940795898438		
0.15047336191420	0.15048217773438		
-0.31987136089868	-0.31988525390625		
0.53335872862212	0.53335571289062		
-0.71133037924498	-0.71133422851562		
0.78462412594880	0.78463745117188		
-0.71133037924498	-0.71133422851562		
0.53335872862212	0.53335571289062		
-0.31987136089868	-0.31988525390625		
0.15047336191420	0.15048217773438		
-0.04940368759854	-0.04940795898438		
0.01004671277613	0.01004028320312		
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Quantized Denomi	nator Coefficients
a_k	\hat{a}_k
1.000000000000 -5.2229500000000 16.76588243738500 -36.82056676783901 62.25444673309200 -82.41640461036937 88.36682598383915 -76.16156361479057 53.16012384772395 -29.04773747211416 12.21807179345019 -3.51452513378527	1.0000000000000 -5.22265625000000 16.7656250000000 -36.8203125000000 62.2539062500000 88.3671875000000 88.3671875000000 -76.1601562500000 53.16015625000000 12.2187500000000 -3.5156250000000
0.62178984772852	0.62109375000000











Linear System with a White Noise Input					
$ \begin{array}{c} x[n] & \text{LTI} & y[n] \\ \phi_{xx}[m] = \sigma_x^2 \delta[m] & \text{System} \\ h[n], H(e^{j\omega}) & \phi_{yy}[m] = \sigma_x^2 c_{hh}[m] \\ \Phi_{xx}(e^{j\omega}) = \sigma_x^2 & \Phi_{yy}(e^{j\omega}) = \sigma_x^2 C_{hh}(e^{j\omega}) \end{array} $					
$\phi_{yy}[m] = \phi_{xx}[m] * c_{hh}[m] = \sigma_x^2 \delta[m] * c_{hh}[m] = \sigma_x^2 c_{hh}[m]$					
$c_{hh}[m] = \sum_{k=-\infty}^{\infty} h[m+k]h^*[k] = h[-m] * h^*[m]$					
$\Phi_{yy}(e^{j\omega}) = \Phi_{xx}(e^{j\omega})C_{hh}(e^{j\omega}) = \sigma_x^2 C_{hh}(e^{j\omega})$					
$C_{hh}(e^{j\omega}) = H(e^{-j\omega})H^*(e^{-j\omega}) = \left H(e^{-j\omega})\right ^2$					
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